

Article II – Basketball

200. Practice

- a) Interscholastic practice during the school year is defined as:
 - a. any school team or individual activity organized by the coach that is intended to maintain or improve a student-athlete's skill proficiency in a sport AND/OR
 - b. any school team or individual activity that includes skill drills, game situation drills, inter- squad scrimmages or games, chalk talks, film review, meetings outside of school time (excluding parent meetings). AND/OR
 - c. any other coach-directed or supervised school team or individual activity or instruction for a specific sport AND/OR
 - d. Any other team or individual instruction for a specific sport organized or supervised by any team member, or anyone else associated with the team or the school AND/OR tryouts.
- b) Any single practice session shall be no longer than 3 hours in length.
- c) There shall be a minimum of 2 hours between any two practice sessions in a single day.
- d) Conditions for Optional, Non-Mandatory Off Season Individual & Small Groups Skill Development: Coaches are allowed to work with their athletes in a designated off season 8 week program individually or in a small group of no more than 4 athletes, no more than one hour a day and no more than twice a week for an athlete.

201. Games

- a) All games shall be played according to the current National Federation Basketball Rule Book published by the National Federation of State High School Association including California Modifications.
- b) The length of quarters for League games shall be

Varsity	8 minutes
Junior Varsity, Frosh	7 minutes
- c) The official game ball for league games shall be any ball accepted in the National Federation Rule Book.
- d) Artificial noise makers are not permitted at league games.
- e) Recommended start times 3:30 Frosh/ 5:00 JV/ 6:30 Varsity, recommended unless mutually agreed upon by both schools.
- f) If a quad game then game times 3:00 JV Boys/ 4:30 JV Girls/ 6:00 Var Girls/ 7:30 Var Boys. JV Boys and girls will flip time slots each year.

202. Officials

- a) There should be two referees, an official timer and an official scorer for all games.

- b) Referees for all varsity and junior varsity games shall be members of a recognized officials association.
- c) Game officials shall be secured by the home team.
- d) The official scorer and timer should be qualified and experienced in their respective duties.

203. 1. Girls Playoffs

- a) League champion will be determined by winner of double round robin. Teams will go up on the board for CCS in order of league finish. If there is a tie, the overall season head to head record (including any league playoff games) will determine order on the board. If teams are still tied then second round winner goes up first.
- b) Top 8 teams (both divisions) will compete in playoffs for 4 (girls) and 2 (boys) CCS automatic berths
 - 1) Foothill top 2 get 1st and 2nd round bye
 - 2) First Round – Tuesday F5 vs S2, F6 vs S1 @ hosted site
 - 3) 2nd Round – Thursday: F3 vs F6/S1 winner, F4 vs F5/S2 winner @ hosted site
 - 4) Semi finals – Friday F1 vs F4/F5/S2 winner, F2 vs F3/F6/S1 winner @ hosted site
 - 5) Finals – Saturday @ hosted site

204: Boys – Determination of League Champion

- a. Head to head competition
- b. Record vs next highest finisher (tie for first place then look at record vs second place team. If tie for second place then look at record vs first place team, then go to third place team).
- c. 2nd half of league overall record
- d. winner of originally scheduled 2nd half head to head game

205. CCS Advancement

- The four automatic qualifying girls berths will go to the playoff semifinal teams.
- First and second place boys teams will receive automatic berths.
- CCS at large qualifiers .500 record in league, .500 record out of league, .500 overall record

206. Boys All League Process

- The number of candidates a team can place up on the board is contingent upon said team's finish in league. First place has 5 nominations, 2nd place has 4, 3rd place had 3, 4th to 8th place has 2 nominations.
- If schools are not represented then coaches will propose players from that

school.

-Points will be determined by a silent coach's vote for 5 first team players at 10 points per vote and 5 second team players at 5 points per vote.

Coaches can vote for their own players. Players with the most points go to their respective placement on All League Teams. Player with the most points is the league MVP, 2nd through 6th highest points will be first team, 7th through 11th will be 2nd team.

-In case of a tie for first team all league, there will be a vote off (silent vote, 1 point for each player, coaches can vote for their own player). If there is still a tie then both players are awarded 1st team and there will be one less spot on the 2nd team. If there is a tie on 2nd team there will be a vote off. If there is still a tie after the vote off, then another vote off takes places until coaches can agree on the last recipient.

206. Crowd Control

- a) The home school has every right to ask any home or visiting spectator to leave due to inappropriate behavior.
- b) If an incident does occur, fill out the CCS incident form and send it to the league commissioner.